

# Bloom's Digital Taxonomy Activity Analysis Tool

**Purpose:**

This tool is designed to analyse classroom activities and units for the balance of Higher Order and Lower Order thinking skills. Analysis can either be a simple overview of task construction or a analysis of time allocation to each specific taxonomic level.

**Process:**

1. Enter the learning activities, elements or sequences in the first column of the table.
2. Match each activity to the keyword that best corresponds to it
3. Examine the proportions of the activity at each level.

**OPTIONAL: Time Analysis**

4. Enter the estimated time spent on each aspect/activity in the columns
5. Calculate the total time spent on each taxonomic level as a percentage

**Task/Unit/Learning Activity**

**Date:**

**Grade:**



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**Educational Origami**

<http://edorigami.wikispaces.com>



	Remembering	Understanding	Applying	Analysing	Evaluating	Creating
<b>Learning Activity</b> enter your activities components in the space below.	Recognising, Highlighting &, Identifying					
	Listing & Bullet pointing					
	Describing & Naming					
	Retrieving , Locating, Finding					
	Social bookmarking & Favouriting					
	Social networking					
	Searching & Googling					
	Explaining & Exemplifying					
	Interpreting, Inferring, Comparing, Classifying					
	Paraphrasing & Summarising					
	Advanced & Boolean searches					
	Blog journaling, Twittering, Commenting					
	Annotating					
	Categorising and tagging					
Implementing, carrying out & using						
Subscribing						
Editing						
Uploading & sharing						
hacking						
Playing & operating						
executing, running & loading						
Analysing						
Comparing & Attributing						
Organising & Structuring						
Deconstructing						
Integrating, Mashing & Linking						
Reverse-engineering & Cracking						
Media clipping						
Mind-mapping						
Checking & Judging						
Experimenting &, testing						
Detecting &, Monitoring						
Posting & Moderating						
Critiquing & Reviewing						
Collaborating & Networking						
Reflecting						
validating						
Designing, Devising & Planning						
Constructing, Inventing & Making						
Programming						
Filming & Animating						
Mixing & Remixing						
Wiki-ing & Publishing						
Videocasting, Podcasting, Blogging						
Directing/producing						
Building or compiling mash-ups						
Time spend						
% of Total Time						